

What are we thinking when we present a type theory?

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Video: <https://youtu.be/kQe0knDuZqg>

Some familiar rules

$$\frac{\Gamma \vdash A \text{ type} \quad \Gamma, x:A \vdash B \text{ type}}{\Gamma \vdash \Pi(x:A)B \text{ type}} \Pi$$

$$\frac{\Gamma \vdash A \text{ type} \quad \Gamma, x:A \vdash B \text{ type} \quad \Gamma, x:A \vdash b : B}{\Gamma \vdash \lambda x:A. b \text{ type}} \lambda$$

$$\frac{\Gamma \vdash A \text{ type} \quad \Gamma, x:A \vdash B \text{ type} \quad \Gamma \vdash f : \Pi(x:A)B \quad \Gamma \vdash a : A}{\Gamma \vdash \text{app}_{x:A, B}(f, a) : B[a/x]} \text{APP}$$

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Some unfamiliar rules

$$\frac{\Gamma, x:N \vdash P \text{ type}}{\Gamma \vdash \mathbb{T}(x.P) \text{ type}}$$

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Question

What criteria make us accept some of these, reject others?

Basic setup

- ▶ Background setup: raw syntax, raw rules, raw type theories, derivability of judgements ...
- ▶ Desirable properties of rules
- ▶ Well-ordered presentations
- ▶ Semantics

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- ▶ Desirable properties of rules
- ▶ Well-ordered presentations
- ▶ Semantics

Goals:

- ▶ articulate what we have implicitly in mind when writing/reading type theories;
- ▶ formalise the idea “A type theory is a well-ordered family of rules, each well-formed over the type theory given by the earlier rules.”
- ▶ show this suffices to give good behaviour, algebraic semantics.

Signatures

Definition

- ▶ **Syntactic classes:** Ty, Tm .
- ▶ **Arity:** a list of pairs of syntactic class and number.
- ▶ **Signature:**
 - ▶ a set Σ of symbols;
 - ▶ a function $a : \Sigma \rightarrow \text{Class} \times \text{Arity}$, the (input) arity and (output) class of each symbol.

Tersely: signature is a **family** of pairs of a class and arity.

Idea: arity gives, for each argument of a symbol, the class and number of bindings. E.g. signature for Π -types:

Π	Ty	$[(Ty, 0), (Ty, 1)]$
λ	Tm	$[(Ty, 0), (Ty, 1), (Tm, 1)]$
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Expressions, judgements

Definition

Over a signature Σ , define:

- ▶ **Raw (scoped) expressions** $\text{Expr}_{\Sigma}^{\text{Ty}}(n)$, $\text{Expr}_{\Sigma}^{\text{Tm}}(n)$: sets of raw type/term expressions in n variables
- ▶ **Raw contexts** Γ : suitable lists of raw type expressions
- ▶ **Judgement forms, judgements**: suitable lists/tuples of expressions

Ty $\Gamma \vdash A$ type

Tm $\Gamma \vdash a : A$

TyEq $\Gamma \vdash A \equiv B$

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Ty	$\Gamma \vdash A \text{ type}$	} object judgements
Tm	$\Gamma \vdash a : A$	
TyEq	$\Gamma \vdash A \equiv B$	} equality judgements
TmEq	$\Gamma \vdash a \equiv b : A$	

Raw rules

What do we mean when we write down a rule?

- ▶ A list of judgements (premises) and a judgement (conclusion), interpreted as closure condition on derivability

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Raw rules

Definition

- ▶ **Metavariable extension** $\Sigma + a$ (a an arity): signature extending Σ by symbols for the arguments of a .
- ▶ **Raw rule** over Σ of arity a : family of judgements (premises) and one more judgement (conclusion), all over $\Sigma + a$.
- ▶ **Instantiation** of a over Σ : a raw context Γ and suitable expressions according to a , specifying mapping from syntax of $\Sigma + a$ to syntax of Σ .

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- ▶ **Raw type theory** over Σ : family of raw rules over Σ .
- ▶ **Derivability** over raw type theory T : relation on judgements, inductively defined by closure conditions for
 - ▶ standard structural rules;
 - ▶ all instantiations of all raw rules in T .

Summary so far

Have defined:

- ▶ signatures, raw syntax, judgements;
- ▶ raw rules;
- ▶ raw type theories, derivability.

A satisfactory account of what these are usually understood to mean.

However: **too general**. Need to add more requirements to ensure:

- ▶ well-behavedness as a formal system (metatheorems);
- ▶ intuitive comprehensibility;
- ▶ can assign good semantics.

Presuppositions, boundaries

Definition

Any judgement has a family of **presuppositions**:

- ▶ $\Gamma \vdash A$ type has no presuppositions;
- ▶ only presuppositions of $\Gamma \vdash a : A$ is $\Gamma \vdash A$ type;
- ▶ presuppositions of $\Gamma \vdash A \equiv A'$ are $\Gamma \vdash A$ type, $\Gamma \vdash A'$ type;
- ▶ presuppositions of $\Gamma \vdash a \equiv a' : A$ are $\Gamma \vdash A$ type, $\Gamma \vdash a : A$, $\Gamma \vdash a' : A$.

A **judgement boundary** is like a judgement, but missing the head expression (if any):

$$\Gamma \vdash _ \text{ type} \quad \Gamma \vdash _ : A \quad \Gamma \vdash A \overset{?}{\equiv} A' \quad \Gamma \vdash a \overset{?}{\equiv} a' : A$$

Boundary holds same data as presuppositions, but seen as a single configuration, not just a family of judgements.

Compare: the **faces** and **boundary** of a simplex.

Presuppositivity

Definition

- ▶ A raw rule is **(derivably) presuppositive** over T if all presuppositions of its premises and conclusion are derivable from its premises, over T .
- ▶ A raw rule is **admissibly presuppositive** over T if whenever its premises are derivable, so are all presuppositions of its premises and conclusion.
- ▶ Admissible presuppositivity: never(?) violated in practice.
- ▶ Derivable presuppositivity: sometimes violated. May need to close premises under presuppositions, inversion principles, etc.
- ▶ WLONG¹ all rules can be assumed (derivably) presuppositive.

Proposition

If all rules of T are presuppositive, then whenever a judgement is derivable over T , so are all its presuppositions.

¹without loss of natural generality

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Definition

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Violated frequently, but within strict limits: “missing premises” can always(?) be inferred via presuppositions, inversion principles, etc.

WLONG, all(?) natural examples are equivalent to tight rules.

Tightness of theories

Definition

A raw type theory is **tight** if all its rules are tight, and its object-judgement rules correspond precisely to symbols of its signature.

Proposition

Any tight, congruent, presuppositive type theory satisfies uniqueness of typing:

if $\Gamma \vdash a : A$ and $\Gamma \vdash a : A'$, then $\Gamma \vdash A \equiv A'$.

Substitutivity, congruity

Two more properties, a bit more negotiable depending on choice of structural rules: *substitutivity*, *congruity*.

Definition

- ▶ A rule is **substitutive** if the context of its conclusion is empty.
- ▶ A type theory is **substitutive** if all its rules are.

Cf. *universal* vs *hypothetical* forms of rules.

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Proposition

- ▶ *Over a substitutive type theory, the substitution structural rule can be eliminated.*
- ▶ *Given the substitution structural rule, every rule is equivalent to a substitutive one.*

Orderedness

Major missing ingredient so far: **order** of presentation.

Shows up at various levels:

- ▶ Types of a context
- ▶ Premises of a rule
- ▶ Rules of a theory

Raw expressions of each type/premise/rule use only **earlier** variables/metavariables/constructors.

Typechecking of each component use only **earlier** variable-typing/premises/rules.

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Definition

Well-formed (sequential) contexts: inductively defined.

- ▶ $[]$ is a well-formed context of length 0;
- ▶ for Γ a well-formed context of length n , and A a type expression in scope n , the extension $(\Gamma; A)$ is a well-formed context of length $n + 1$.

Ordered rules

Definition

Sequentially-presented premise family over signature Σ , raw type theory T :

1. \emptyset is a sequentially-presented premise family, of arity \emptyset ;
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Sequentially-presented headless rule over Σ , T :

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Why are premises and conclusion given just as boundaries?

To ensure **tightness**.

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Premises just boundaries: their heads will be filled in with the corresponding metavariables

Similarly, conclusion just a boundary (rule “headless”): its head (if any) will later be filled in as the constructor it introduces.

$\vdash _ \text{type}$

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Ordered type theories

Definition

Linearly well-presented type theories: defined inductively.

1. \emptyset is a linearly well-presented type theory.
2. For T linearly well-presented, and R a sequentially-presented headless rule over T , the extension $(T; R)$ is linearly well-presented.
3. For α a limit ordinal, and $\langle T_i \rangle_{i \in \alpha}$ an increasing sequence of linearly well-presented type-theories, the union $\bigcup_{i < \alpha} T_i$ is linearly well-presented.

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(Cf. Uemura signatures.)

Shortcomings:

- ▶ In many examples, order not naturally total.
- ▶ Constructively, assuming order total is not WLOG!

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Well-presented type theory:

- ▶ A well-ordering $(\mathcal{I}, <)$, and family $\langle (a_i, R_i, D_i) \rangle_{i \in \mathcal{I}}$, where
- ▶ each a_i is a finite rule-arity;
- ▶ each R_i is a seq.-pres. headless raw rule of arity a_i , over the signature derived from $\langle a_j \rangle_{j < i}$;
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Proposition

A well-presented type theory is congruous, substitutive, tight, & presuppositive.



Notions of type theory

- ▶ raw type theory
 - ▶ reasonably elementary
 - ▶ certainly part of traditional reading of type theories
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 - ▶ linearity not part of traditional intention?
- ▶ (general) well-presented type theory
 - ▶ definition hard to formulate clearly
 - ▶ enjoys strong niceness properties, good semantics
 - ▶ reflects traditional intentions well?

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Raw type theories form category **RTT**.

Rule-extension: inclusion maps $T \rightarrow (T; R)$ in **RTT**.

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Well-presented type theories: **good colimits** (Lurie) / **fat cell complexes** (cf. Makkai, Rosický, Vokřínek) of rule extensions.

Semantics

Have category **STT** of **semantic type theories**.

Roughly: a STT is an ess. alg. theory extending CwF's by adding operations strictly stable under reindexing. (Cf. Isaev 2016.)

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Correspondences extend by rules: for $E : T \simeq S$ and R a rule over T , get $(E; R) : (T; R) \simeq (S; E[R])$.

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Theorem

- ▶ *Any (linearly or generally) well-presented type theory T has a corresponding semantic type theory S_T .*
- ▶ *The syntactic CwF of T underlies the initial model of S_T .*
- ▶ *For familiar T , S_T is exactly the standard CwF-based semantics.*

A closing curiosity

Very dependent function types (Hickey 1996):

- ▶ type of functions over a well-founded domain,
- ▶ type of each value can depend on earlier values.

$$\frac{\begin{array}{l} \Gamma \vdash A \text{ type} \quad \Gamma, x, y:A \vdash x < y \text{ type} \\ \Gamma \vdash H : \text{IsWellFounded}[A, <] \\ \Gamma, x:A, f : \{g \mid p:\Sigma(y:A)y < x \longrightarrow B(p, g)\} \vdash B(x, f) \text{ type} \end{array}}{\Gamma \vdash \{f \mid x:A \longrightarrow B(x, f)\} \text{ type}}$$

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(Several details swept under rug here.)

- ▶ Allows clean definition of well-presented type theories.
- ▶ Natural example of non-well-presented type theory!

Summary

- ▶ Various principles in mind when presenting type theories.
- ▶ Usually followed; can always be followed WRONG.
- ▶ Congruity; substitutivity; tightness; presuppositivity...
- ▶ Well-ordered presentations!
- ▶ Categorical analysis: (fat) cell complexes of rule-extensions.
- ▶ Well-presented type theory: sufficient to assign a good CwF-based semantics.

Appendix: related work

Note: here have focused on concrete details of our approach.

For comparison with related work — in particular, LF-based approaches — see PLL's Edinburgh LFCS seminar talk, *General definitions of dependent type theories*, 21 April 2020, <https://youtu.be/FTyQ5EF0tbQ>.