



Equality Checking for Finitary Type Theories

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Motivation

- Equality checking algorithms are essential parts of proof assistants.
- Most popular proof assistants provide them for their underlying type theory.



Agda

LEVIN
THEOREM PROVER

- Extensions to the equality checking.



dedukti

Agda

Motivation

What happens with user-definable type theory like in Andromeda 2?



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What we did:

- Designed a user-extensible equality checking algorithm, based on type-directed equality checking, e.g., Harper & Stone (2006).
- Implementation in Andromeda 2.

Talk overview

- Finitary Type Theories (as implemented in Andromeda 2).
- Overview of the algorithm:
 - type-directed phase,
 - normalization phase,
 - normal forms.
- Live demo: using the implementation of the equality checker in Andromeda 2.

Finitary Type Theories

An adaptation of *general type theories* that Peter Lumsdaine talked about,

Lee and Lumsdaine, what are we thinking when we present a type theory:

Expressions, judgements

Definition

Over a signature Σ , define:

- ▶ **Raw (scoped) expressions** $\text{Expr}_{\Sigma}^{\text{Ty}}(n), \text{Expr}_{\Sigma}^{\text{Tm}}(n)$: sets of raw type/term expressions in n variables
- ▶ **Raw contexts** Γ : suitable lists of raw type expressions
- ▶ **Judgement forms, judgements**: suitable lists/tuples of expressions \mathbf{I}

Ty	$\Gamma \vdash A \text{ type}$
Tm	$\Gamma \vdash a : A$
TyEq	$\Gamma \vdash A \equiv B$
TmEq	$\Gamma \vdash a \equiv b : A$

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but finitary rules and finitely many of them.

Finitary Type Theories

- 4 hypothetical judgement forms

$$\Gamma \vdash A \text{ type} \quad \Gamma \vdash a : A \quad \Gamma \vdash A \equiv B \quad \Gamma \vdash a \equiv b : A$$

- boundaries

$$\Gamma \vdash \Box \text{ type} \quad \Gamma \vdash \Box : A \quad \Gamma \vdash A \overset{?}{\equiv} B \quad \Gamma \vdash a \overset{?}{\equiv} b : A$$

- well-presented rules (finitary and finitely many)

Context-free presentation of finitary type theories

Andromeda 2 is an LCF-style proof assistant:

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Context-free presentation:

- Previous work: Γ_∞ by Geuvers et al. for Calculus of Constructions.
- No explicit contexts.
- Free variables are tagged with their types: a^A .

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Details: Philipp Haselwarter's dissertation.



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$$\frac{\Gamma \vdash A \text{ type} \quad \Gamma, x:A \vdash B \text{ type}}{\Gamma \vdash \Pi(x:A) . B \text{ type}}$$

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\downarrow

$$\frac{\vdash A \text{ type} \quad \vdash \{x:A\}B \text{ type}}{\vdash \Pi(A, \{x\}B(x)) \text{ type}}$$

Abstraction is a primitive notion.

Context-free presentation of type theories

4 judgement forms:

$$j := \quad A \text{ type} \quad a:A \quad A \equiv B \text{ by } \alpha \quad a \equiv b : A \text{ by } \alpha$$

boundaries:

$$b := \quad \Box \text{ type} \quad \Box : A \quad A \equiv B \text{ by } \Box \quad a \equiv b : A \text{ by } \Box$$

Abstracted judgements and boundaries:

$$\{x_1:A_1\} \dots \{x_n:A_n\}j \quad \{x_1:A_1\} \dots \{x_n:A_n\}b$$

.

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- ② Which variables are available.

Assumption sets

Contexts keep track of:

- 1 Types of variables.
- 2 Which variables are available.

Annotations solve 1, but 2 needs care, e.g., if the user poses equality reflection rule

$$\frac{\Gamma \vdash A \text{ type} \quad \Gamma \vdash s : A \quad \Gamma \vdash t : A \quad \Gamma \vdash p : \text{Eq}(A, s, t)}{\Gamma \vdash s \equiv t : A}$$

then p (and its potential variables) is not recorded in the conclusion.

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then p (and its potential variables) is not recorded in the conclusion. Tracking used variables: **assumption sets**.

$$A \equiv B \text{ by } \alpha \quad a \equiv b : A \text{ by } \alpha$$

Assumption sets α consist of:

- free variables
- bound variables
- meta-variables

Conversions

Explicit conversion in terms:

$$\frac{\vdash A \text{ type} \quad \vdash B \text{ type} \quad \vdash t : A \quad \vdash A \equiv B \text{ by } \alpha}{\vdash (t : B \text{ by } \alpha) : B}$$

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Choices:

Example (Congruence rule for Π)

$$\frac{\Gamma \vdash A \equiv A' \quad \Gamma, x:A \vdash B(x) \equiv B'(x)}{\Gamma \vdash \Pi(A, \{x\}B(x)) \equiv \Pi(A', \{x\}B'(x))}$$

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$$\frac{\vdash A \equiv A' \text{ by } \alpha \quad \vdash \{x:A\}B(x) \equiv B'(x) \text{ by } \beta}{\vdash \Pi(A, \{x\}B(x)) \equiv \Pi(A', \{x\}B'(x : A \text{ by } \alpha))}$$

$$\frac{\vdash A \equiv A' \text{ by } \alpha \quad \vdash \{x:A\}B(x) \equiv B'(x : A' \text{ by } \alpha) \text{ by } \beta}{\vdash \Pi(A, \{x\}B(x)) \equiv \Pi(A', \{x\}B'(x))}$$

Finitary Type Theories

Summary:

- Free variables annotated with their types a^A .
- Bound variables abstracted with an explicit abstraction.
- Assumption sets.
- Explicit conversions in terms.

Overview of the algorithm

Mutually recursive sub-algorithms:

- **Normalize a type A**
- **Normalize a term t of type A**
- **Check equality of types $A \equiv B$**
- **Check equality of normal types $A \equiv B$**
- **Check equality of terms s and t of type A**
 - ① type-directed phase
 - ② normalization phase
- **Check equality of normal terms s and t of type A**

Normalization

- Use computation rules as long as any apply.
- Normalize the *normalizing arguments*.

Normalization outputs a certified equation between the original and normalized expression.

Equality checking

- **Check equality of types $A \equiv B$:** A and B are normalized and their normal forms are compared.
- **Check equality of normal types $A \equiv B$:** compare structurally - apply a congruence rule. Proceed recursively on the (normalizing) arguments.
- **Check equality of terms s and t of type A :**
 - ① **type-directed phase:** normalize the type A and apply extensionality rules, if any.
 - ② **normalization phase:** if no extensionality rules apply, normalize s and t and compare their normal forms.
- **Check equality of normal terms s and t of type A :** normal terms are compared structurally.

Extensionality rules

$$\frac{P_1 \dots P_n \quad \vdash x : A \quad \vdash y : A \quad Q_1 \dots Q_m}{\vdash x \equiv y : A},$$

where

- P_1, \dots, P_n are object premises,
- Q_1, \dots, Q_m are equality premises,

Example (Extensionality rule for dependent functions¹)

$$\frac{\begin{array}{l} \vdash A \text{ type} \quad \vdash \{x:A\}B \text{ type} \\ \vdash f : \Pi(A, \{x\}B(x)) \quad \vdash g : \Pi(A, \{x\}B(x)) \\ \vdash \{x:A\} \text{ app}(A, B, f, x) \equiv \text{app}(A, B, g, x) : B(x) \end{array}}{\vdash f \equiv g : \Pi(A, \{x\}B(x))}$$

¹not to be confused with function extensionality

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Note: Inter-derivable with η -rules.

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Computation rules

Computation rules take the forms

$$\frac{P_1 \dots P_n}{\vdash u \equiv v : T} \qquad \frac{P_1 \dots P_n}{\vdash A \equiv B}$$

where the P_i 's are object premises.

- u has the form $s(e_1, \dots, e_m)$
- A has the form $S(e_1, \dots, e_m)$

Example (Dependent functions)

$$\frac{\vdash A \text{ type} \quad \vdash \{x:A\}B \text{ type} \quad \vdash \{x:A\}s : B(x) \quad \vdash a : A}{\vdash \text{app}(A, B, \lambda(A, B, s), a) \equiv s[a/x] : B(a)}$$

Normal forms

Definition

An expression is in *normal form* if

- no computation rules apply,
- its *normalizing arguments* are in normal form.

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Selecting normalizing arguments specifies what is a (weak) normal form.

In Andromeda 2: normalizing arguments for $s(u_1, \dots, u_n)$ are those u_i 's that are *not* meta-variables.

Example (Computation rule for *app*)

$$\frac{\vdash A \text{ type} \quad \vdash \{x:A\}B \text{ type} \quad \vdash \{x:A\}s : B(x) \quad \vdash a : A}{\vdash \text{app}(A, B, \lambda(A, B, s), a) \equiv s[a/x] : B(a)}$$

Andromeda marks just the third argument of *app* as normalizing argument.

Normalizing abstracted arguments

Example

How to normalize $\prod(A, \{x\} B(x))$.

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- 1 Normalize A to get $\vdash A \equiv A'$ by α .
- 2 Normalize $\{x:A\} B(x)$ to get $\vdash \{x:A\} B(x) \equiv B'(x)$ by β

Normalizing abstracted arguments

Example

How to normalize $\prod(A, \{x\} B(x))$.

- 1 Normalize A to get $\vdash A \equiv A'$ by α .
- 2 Normalize $\{x:A\} B(x)$ to get $\vdash \{x:A\} B(x) \equiv B'(x)$ by β
- 3 Convert x in $B'(x)$ to get

$$\vdash \prod(A', \{x\} B'[(x : A \text{ by } \alpha)/x]) \text{ type}$$

Normalizing abstracted arguments

Example

How to normalize $\prod(A, \{x\} B(x))$.

- 1 Normalize A to get $\vdash A \equiv A'$ by α .
- 2 Normalize $\{x:A\} B(x)$ to get $\vdash \{x:A\} B(x) \equiv B'(x)$ by β
- 3 Convert x in $B'(x)$ to get

$$\vdash \prod(A', \{x\} B'[(x : A \text{ by } \alpha)/x]) \text{ type}$$

- 4 Apply congruence rule and combine into

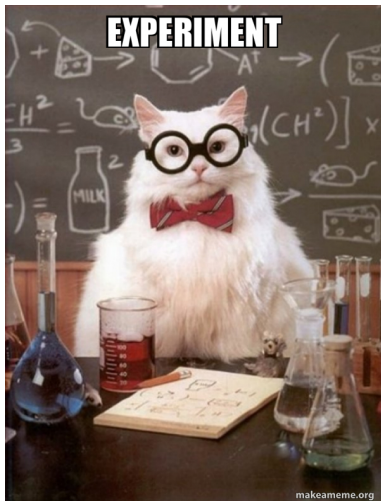
$$\vdash \prod(A, \{x\} B(x)) \equiv \prod(A', \{x\} B'(x : A \text{ by } \alpha)) \text{ by } (\beta \setminus \{x\})$$

Future work

- Add support for confluence and termination of normalization.
- Appraise efficiency and find opportunities for optimization.
- Extend the algorithm to cover more complex patterns.

Demo in Andromeda

- Implemented-in-Ocaml in 1300 lines.
- Outside of trusted nucleus.
- Each equality step certified by nucleus.



Demo in Andromeda

```
require eq ;;
rule  $\Pi$  (A type) ({x : A} B type) type ;;
rule lambda (A type) ({x : A} B type) ({x : A} e : B{x}) :  $\Pi$  A B ;;
rule app (A type) ({x : A} B type) (s :  $\Pi$  A B) (a : A) : B{a} ;;

rule  $\Pi$ _beta (A type) ({x : A} B type)
  ({x : A} s : B{x}) (a : A)
  : app A B (lambda A B s) a == s{a} : B{a} ;;

eq.add_rule  $\Pi$ _beta;;

rule  $\Pi$ _ext (A type) ({x : A} B type) (f :  $\Pi$  A B) (g :  $\Pi$  A B) ({x : A} app A B f x == app A B g x : B{x})
  : f == g :  $\Pi$  A B;;

eq.add_rule  $\Pi$ _ext;;

let eta = derive (A type) ({x : A} B type) (f :  $\Pi$  A B) ->
  eq.prove (f == lambda A B ({a : A} app A B f a) :  $\Pi$  A B by ??) ;;
```