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Abstract type theories

Taichi Uemura

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### Goal

Goals

Define a general notion of a type theory to give a unified account of (CwF-)semantics of type theories.

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### Goal

Goals

Define a general notion of a type theory to give a unified account of (CwF-)semantics of type theories.

- We define a type theory to be a mathematical structure (category with certain structures) rather than a set of inference rules.
- ► (A set of inference rules is a *presentation* of a type theory.)



## Scope

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We only consider type theories with *single-layered* contexts and inference rules stable under *change of context* (substitution).

### Examples

Martin-Löf type theory, Book HoTT, two-level type theory, CCHM cubical type theory

### Non-examples

- Spatial type theory (Shulman 2017): contexts are split into two layers  $\Delta \mid \Gamma$
- Modal type theories: inference rules may have restrictions on the form of context, so they are not stable under change of context.

Roughly, our type theories admit semantics based on CwFs.

## Key concepts

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## Type theory presented by inference rules

Model of a type theory mathematical structure that can interpret the inference rules

Theory over a type theory presented by type symbols, term symbols and axioms written in the type theory.

For a type theory  $\mathbb T,$  theories over  $\mathbb T$  and models of  $\mathbb T$  are in adjunction.



## Abstract type Example: Basic dependent type theory

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## Definition

We call the dependent type theory without any type constructors the *basic dependent type theory* (DTT for short).

The only inference rules of DTT are the structural rules of weakening, projection and substitution.

## Example: Basic dependent type theory

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- ► A category with families (CwF) (Dybjer 1996) is a model of DTT.
- ► A generalized algebraic theory (GAT) (Cartmell 1978) is a theory over DTT.
- An example of a GAT is the theory of a category.

$$\begin{split} &O:() \Rightarrow \texttt{Type} \\ &M:(x:O,y:O) \Rightarrow \texttt{Type} \\ &i:(x:O) \Rightarrow \mathsf{M}(x,x) \\ &c:(x:O,y:O,z:O,f:\mathsf{M}(y,z),g:\mathsf{M}(x,y)) \Rightarrow \mathsf{M}(x,z) \\ & \_:(x:O,y:O,f:\mathsf{M}(x,y)) \Rightarrow c(x,y,y,i(y),f) = f \\ & \_:(x:O,y:O,f:\mathsf{M}(x,y)) \Rightarrow c(x,x,y,f,i(x)) = f \\ & \_:\{\texttt{equation for associativity}\} \end{split}$$



Goal

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### We define the following notions:

- □ a type theory;
- $\Box$  a model of a type theory;
- $\Box$  a theory over a type theory

and then establish

 $\Box$  theory-model correspondence.



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## More precisely, we develop functorial semantics of type theories.

- ► A *type theory* is defined to be a category equipped with certain structures.
- ▶ A model of  $\mathbb{T}$  is a structure-preserving functor from  $\mathbb{T}$  to a presheaf category.
- A *theory over*  $\mathbb{T}$  is defined in some way.

We then establish

theory-model correspondence.



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## Natural models

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### An alternative definition of a category with families.

## Definition (Awodey (2018))

A natural model consists of:

- $\blacktriangleright$  a category  $\mathcal C$  with a terminal object;
- a map ∂: E → U of presheaves over C that is representable: for any object Γ ∈ C and section A : y(Γ) → U, the pullback A\*E is representable. In other words, we have an object {A} ∈ C and a pullback of the form

$$\begin{array}{c} \mathbf{y}(\{A\}) & \stackrel{\mathsf{q}}{\longrightarrow} & \mathsf{E} \\ \mathbf{y}(\mathbf{p}) \downarrow & & \downarrow_{\partial} \\ \mathbf{y}(\Gamma) & \stackrel{\mathsf{q}}{\longrightarrow} & \mathsf{U}. \end{array}$$

## Abstract type Natural model semantics

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$\mathbf{y}(\{\mathbf{A}\})$ —	$\xrightarrow{a} E$
y(p)	9
<b>y</b> (Γ) — A	$\rightarrow u$

Type theory	Natural model
$\Gamma \vdash \mathtt{Ctx}$	$\Gamma\in \mathfrak{C}$
$\Gamma \vdash A$ : Type	$A: \mathbf{y}(\Gamma) \to \mathbf{U}$
$\Gamma, \mathbf{x} : \mathbf{A} \vdash \mathtt{Ctx}$	$\{A\} \in \mathfrak{C}$
$(\Gamma, \mathbf{x}: \mathbf{A})  ightarrow \Gamma$	$p:\{A\}\to \Gamma$
$\Gamma, x : A \vdash x : A$	$q: \mathbf{y}(\{A\}) \to E$



## Type constructors on natural models

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Type constructors are modeled by maps between presheaves.

### Example

An extensional Id-type structure on  $\partial$  is a pullback of the form

$$\begin{array}{c} \mathsf{E} & \xrightarrow{\mathsf{refl}} & \mathsf{E} \\ \vartriangle & \checkmark & & \downarrow \eth \\ \mathsf{E} \times_{\mathsf{U}} \mathsf{E} & \xrightarrow{\mathsf{refl}} & \mathsf{U}. \end{array}$$

### How to model $\Pi$ -types which bind a variable?

## Polynomial functors

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The pullback functor  $\partial^* : \mathcal{X}/U \to \mathcal{X}/E$ , where  $\mathcal{X} = [\mathcal{C}^{op}, \mathbf{Set}]$ , has a right adjoint  $\partial_*$  called the pushforward along  $\partial$ . The *polynomial functor*  $\mathsf{P}_\partial$  associated with  $\partial$  is the composite

$$\mathfrak{X} \xrightarrow{(-\times \mathsf{E})} \mathfrak{X}/\mathsf{E} \xrightarrow{\mathfrak{d}_*} \mathfrak{X}/\mathsf{U} \xrightarrow{\mathsf{dom}} \mathfrak{X}.$$

## Polynomial functors

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$$\mathfrak{X} \xrightarrow{(-\times \mathsf{E})} \mathfrak{X}/\mathsf{E} \xrightarrow{\mathfrak{d}_*} \mathfrak{X}/\mathsf{U} \xrightarrow{\mathsf{dom}} \mathfrak{X}.$$

## Proposition

When  $\vartheta$  is representable, we have for any presheaf X

c

$$\{\mathbf{y}(\Gamma) \to \mathsf{P}_{\partial} X\} \simeq \{(A, x) \mid A : \mathbf{y}(\Gamma) \to \mathbf{U}, x : \mathbf{y}(\{A\}) \to X\}.$$

In particular,  $P_{\partial}U$  classifies families of types, and  $P_{\partial}E$  classifies families of terms.

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## Type and term constructors that bind some variables are modeled using P\_{\partial} or $\partial_*$ .

## Example

Variable binding

A  $\Pi$ -type structure on  $\partial$  is a pullback of the form



- $\Pi$  sends a pair  $(A_1, A_2)$  of types  $A_1 : \mathbf{y}(\Gamma) \to U$  and  $A_2 : \mathbf{y}(\{A_1\}) \to U$  to a type  $\Pi(A_1, A_2) : \mathbf{y}(\Gamma) \to U$ .
- Sections  $\mathbf{y}(\Gamma) \to E$  over  $\Pi(A_1, A_2)$  are equivalent to sections  $\mathbf{y}(\{A_1\}) \to E$  over  $A_2$ .

## Language of natural models

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A natural model is a diagram in a presheaf category written in the language of

- representable maps;
- finite limits;
- pushforwards along representable maps.

## Language of natural models

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A natural model is a diagram in a presheaf category written in the language of

- representable maps;
- finite limits;
- pushforwards along representable maps.

## Idea

A natural model is a structure-preserving functor from a category equipped with such structures.

## Categories with representable maps

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## Definition

- A category with representable maps consists of:
  - ▶ a category C;
  - ▶ a class of maps in C called representable maps;
  - ▶ finite limits in C;
  - pushforwards along representable maps

satisfying certain closure properties. A *morphism of categories with representable maps* is a functor preserving these structures.

### Example

The presheaf category  $[{\mathfrak C}^{\mathsf{op}}, Set]$  for an arbitrary category  ${\mathfrak C}.$ 

## Type theories

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## Definition

A type theory is a (small) category with representable maps.

## Definition

Let  $\mathbb T$  be a type theory. A model of  $\mathbb T$  consists of:

- ▶ a category  $\mathcal{M}(\star)$  with a terminal object;
- ▶ a structure-preserving functor  $\mathcal{M} : \mathbb{T} \to [\mathcal{M}(\star)^{op}, Set]$  (morphism of categories with representable maps).

## Example: Basic dependent type theory

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## Definition

We define the *basic dependent type theory* to be the type theory (category with representable maps)  $\mathbb{G}$  freely generated by a representable map  $\partial: E \to U$ .

### Universal property of $\mathbb{G}$

The morphisms  $\mathbb{G}\to \mathbb{C}$  of categories with representable maps are equivalent to the representable maps in  $\mathbb{C}.$ 

So, a model of  ${\mathbb G}$  consists of:

- $\blacktriangleright$  a category  $\mathcal{M}(\star)$  with a terminal object;
- ▶ a representable map  $\mathcal{M}(\mathfrak{d}) : \mathcal{M}(E) \to \mathcal{M}(U)$  of presheaves over  $\mathcal{M}(\star)$ ,

that is, a natural model.

## Example: П-types

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Consider a type theory  $\mathbb{G}^\Pi$  freely generated by a representable map  $\vartheta:E\to U$  and a pullback of the form

$$\begin{array}{ccc} \mathsf{P}_{\partial}\mathsf{E} & \xrightarrow{\lambda} & \mathsf{E} \\ \mathsf{P}_{\partial}\partial & & & \downarrow_{\partial} \\ \mathsf{P}_{\partial}\mathsf{U} & \xrightarrow{\Pi} & \mathsf{U}. \end{array}$$

A model of  $\mathbb{G}^{\Pi}$  consists of:

- ▶ a category  $\mathcal{M}(\star)$  with a terminal object;
- ▶ a representable map  $\mathcal{M}(\mathfrak{d}) : \mathcal{M}(E) \to \mathcal{M}(U)$  of presheaves over  $\mathcal{M}(\star)$ ;
- ► a  $\Pi$ -type structure on  $\mathcal{M}(\partial)$ .

## Strategy for encoding type theories

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In general, we represent inference rules as morphisms in a category with representable maps  $\mathbb{T}.$ 

### Example

The morphism  $\Pi:\mathsf{P}_{\vartheta}U\to U$  in  $\mathbb{G}^{\Pi}$  corresponds to the inference rule

 $\begin{array}{c|c} \vdash A : \texttt{Type} & x : A \vdash B : \texttt{Type} \\ \hline & \vdash \prod_{x:A} B : \texttt{Type} \end{array}$ 

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In general, we represent inference rules as morphisms in a category with representable maps  $\mathbb{T}.$ 

### Example

The morphism  $\Pi:\mathsf{P}_{\vartheta}U\to U$  in  $\mathbb{G}^{\Pi}$  corresponds to the inference rule

$$\frac{\vdash A: \texttt{Type}}{\vdash \prod_{x:A} B: \texttt{Type}}$$

Objects in  ${\mathbb T}$  are then *judgment forms*.

Example

The object  $U\in \mathbb{G}$  corresponds to the judgment form  $\ \vdash \ \_:$  Type.

## $_{\text{theories}}^{\text{Abstract type}}$ Strategy for encoding type theories

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A morphism  $\vartheta:E\to U$  in  $\mathbb{T},$  regarded as an object of  $\mathbb{T}/U,$  is a family of judgment forms.

## Example

The object  $E \in \mathbb{G}/U$  corresponds to the family of judgment forms  $(\vdash : A)_{A:Type}$ .

## Abstract type Strategy for encoding type theories

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A morphism  $\vartheta: E \to U$  in  $\mathbb{T},$  regarded as an object of  $\mathbb{T}/U,$  is a family of judgment forms.

## Example

The object  $E \in \mathbb{G}/U$  corresponds to the family of judgment forms  $(\vdash : A)_{A:Type}$ .

We make a morphism  $\partial: E \to U$  representable when judgments of the type theory can have hypotheses of the form (x: E(A)).

## Example

- ▶ The morphism  $\partial : E \to U$  in  $\mathbb{G}$  should be representable because judgments in DTT can have hypotheses of the form (x : A) for A : Type.
- ▶ But  $U \rightarrow 1$  should not be representable, because judgments in DTT cannot have hypotheses of the form (X : Type).

## More complicated example: Cubical type theory

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One can define cubical type theory to be the category with representable maps freely generated by:

- ▶ a representable map  $\partial : E \to U$  (corresponding to  $(\vdash_{-}: Type)$  and  $(\vdash_{-}: A)_{A:Type}$ );
- ▶ a representable map  $t: 1 \rightarrow \Omega$  (corresponding to  $(\vdash_{-}: Cof)$  and  $(\vdash_{\phi})_{\phi:Cof}$ );
- ▶ a representable map  $\mathbb{I} \to 1$  (corresponding to  $(\vdash_{-}:\mathbb{I})$ );
- morphisms corresponding to inference rules.

## Summary

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- A type theory  ${\mathbb T}$  is a category with
  - representable maps;
  - finite limits;
  - pushforwards along representable maps.

A model of  ${\mathbb T}$  is a structure-preserving functor into a presheaf category.

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We define the following notions:

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## Theories as algebras

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## Definition (informal)

A theory over  $\mathbb T$  is something presented by type symbols, term symbols and axioms.

## Theories as algebras

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## Definition (informal)

A theory over  ${\mathbb T}$  is something presented by type symbols, term symbols and axioms.

Given such symbols and axioms, the sets of types and terms generated by them under the type constructors of  $\mathbb{T}$  form an algebra (a model of an essentially algebraic theory).

## Example

### Given a GAT, we have

- the set  $U_n$  of types over contexts of length n;
- the set  $E_n$  of terms over contexts of length n;
- $\blacktriangleright$  (partial) operators between  $U_n$  's and  $E_n$  's defined by the structural rules.

## Abstract type Theories as algebras

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## Theorem (Garner (2015). See also Isaev (2018) and Voevodsky (2014).)

The category **GAT** of GATs and equivalence classes of their interpretations is equivalent to a category of algebras whose underlying sets are  $U_n$ 's and  $E_n$ 's.

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## Theorem (Garner (2015). See also Isaev (2018) and Voevodsky (2014).)

The category **GAT** of GATs and equivalence classes of their interpretations is equivalent to a category of algebras whose underlying sets are  $U_n$ 's and  $E_n$ 's.

## Definition (still informal)

A *theory over*  $\mathbb{T}$  is an algebra of types and terms.

## Algebras = Left exact functors

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## Theorem (Adámek and Rosický (1994) and Gabriel and Ulmer (1971))

Let  $\mathcal{C}$  be a category of algebras. Then  $\mathcal{C}$  is locally finitely presentable. Consequently, one can find a (small) category  $\Sigma$  with finite limits such that  $\mathcal{C} \simeq \text{Lex}(\Sigma, \text{Set})$ , the category of functors preserving finite limits.

## Algebras = Left exact functors

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## Theorem (Adámek and Rosický (1994) and Gabriel and Ulmer (1971))

Let  $\mathfrak{C}$  be a category of algebras. Then  $\mathfrak{C}$  is locally finitely presentable. Consequently, one can find a (small) category  $\Sigma$  with finite limits such that  $\mathfrak{C} \simeq \text{Lex}(\Sigma, \text{Set})$ , the category of functors preserving finite limits.

### ldea

Given a type theory  $\mathbb{T}$ , find a suitable category  $\Sigma_{\mathbb{T}}$  with finite limits and define a theory over  $\mathbb{T}$  to be a functor  $\Sigma_{\mathbb{T}} \to \mathbf{Set}$  preserving finite limits.

## Theories over $\mathbb{G}$

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## In fact, we can simply put $\Sigma_{\mathbb{T}}:=\mathbb{T}.$ For example:

## $GAT \simeq Lex(\mathbb{G}, Set).$

### Idea of proof.

Theorem

Given a functor  $\mathsf{K}:\mathbb{G}\to Set$  preserving finite limits, one can think of:

•  $K(P^n_{\partial}U)$  as the set of types over contexts of length n;

•  $K(P^n_{\partial}E)$  as the set of terms over contexts of length n,

and then  $K(P^n_{\partial}U)$ 's and  $K(P^n_{\partial}E)$ 's form an algebra of types and terms.

# Abstract type theories Theories over a type theory Taichi Uemura Introduction Models of a type theory Introduction Theories over a type theory Definition

A theory over  $\mathbb T$  is a functor  $\mathbb T\to Set$  preserving finite limits.

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## Definition

Let  ${\mathbb T}$  be a type theory (i.e. a category with representable maps).

- A model of  $\mathbb{T}$  is a pair  $(\mathcal{M}(\star), \mathcal{M})$  consisting of a category  $\mathcal{M}(\star)$  with a terminal object and a morphism  $\mathcal{M} : \mathbb{T} \to [\mathcal{M}(\star)^{op}, \mathbf{Set}]$  of categories with representable maps.
- $\blacktriangleright$  A theory over  $\mathbb T$  is a functor  $\mathbb T \to Set$  preserving finite limits.

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## Theory-model correspondence

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### We construct an adjunction.



The left adjoint 𝔅 assigns a syntactic model to each theory over 𝔅;
 The right adjoint L assigns an internal language to each model of 𝔅.
 All constructions and proofs are purely category-theoretic.

## Internal languages

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## Let ${\mathbb T}$ be a type theory.

## Definition

For a model  ${\mathcal M}$  of  ${\mathbb T},$  we have a theory over  ${\mathbb T}$ 

$$\mathbb{T} \stackrel{\mathcal{M}}{\longrightarrow} [\mathcal{M}(\star)^{\mathsf{op}}, \mathbf{Set}] \stackrel{\mathsf{ev}_1}{\longrightarrow} \mathbf{Set}$$

which we call the internal language of  $\mathcal{M}$ .

The internal languages define a functor

 $\mathsf{L}: Mod(\mathbb{T}) \to Th(\mathbb{T})$ 

from a category of models of  ${\mathbb T}$  to a category of theories over  ${\mathbb T}.$ 

## Syntactic models

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### Theorem

The functor  $L: Mod(\mathbb{T}) \to Th(\mathbb{T})$  has a fully faithful left adjoint  $\mathfrak{F}: Th(\mathbb{T}) \to Mod(\mathbb{T})$ . We call  $\mathfrak{F}(K)$  the syntactic model generated by K.

## Democratic models

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## Definition

Let  $\mathcal{M}$  be a model of  $\mathbb{T}$ . The class of *contextual objects* is the smallest class of objects of  $\mathcal{M}(\star)$  containing the terminal object and closed under context comprehension. We say  $\mathcal{M}$  is *democratic* if every object of  $\mathcal{M}(\star)$  is contextual.  $\mathbf{Mod}^{dem}(\mathbb{T})$  denotes the full subcategory of  $\mathbf{Mod}(\mathbb{T})$  spanned by the democratic models.

### Theorem

The essential image of  $\mathfrak{F}: \mathbf{Th}(\mathbb{T}) \to \mathbf{Mod}(\mathbb{T})$  is  $\mathbf{Mod}^{dem}(\mathbb{T})$ . Therefore, we have an equivalence

 $Mod^{dem}(\mathbb{T}) \simeq Th(\mathbb{T}).$ 

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## $\infty$ -type theories

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Most of our results can be translated into the language of  $\infty$ -categories, leading us to a notion of an  $\infty$ -type theory (joint work with Hoang Kim Nguyen).

### Theorem

• We find an  $\infty$ -type theory  $\mathbb{E}_{\infty}$  such that

$$Th(\mathbb{E}_{\infty})\simeq Lex_{\infty}.$$

• We find an  $\infty$ -type theory  $\mathbb{E}_{\infty}^{\Pi}$  such that

 $Th(\mathbb{E}_{\infty}^{\Pi})\simeq LCCC_{\infty}.$ 



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